



Lorne Avenue Park Playground with sensory garden (in construction)



East Community Center Playground with rubber safety surfacing (in construction)



Pilot project – rubber tiles in Blackwell Park Playground (in construction)



Accessibility Criteria – to evaluate Play Equipment Proposals 2020

**Typical Neighbourhood Park Playground** (e.g. small playground with upgrade of existing equipment or in new neighbourhood park)

- a. access to play equipment – play structure has at a minimum a **transfer station**
- b. number of additional play opportunities available at ground level or by ramp / transfer stations and the quality, variety and uniqueness of those play experiences (Annex H)
- c. inclusive components and some level of independent play by users with disabilities (not only play panels), mutual and inclusive play between all users is encouraged, including play equipment requiring 2 or more persons to play together
- d. desirable components: *list any desirable component specific to the project*
- e. consideration of physical and sensory disabilities such as mobility, hearing (auditory stimulation), low or no vision (colour contrast), reaching and /or dexterity disabilities (fine motor skills development and textures for tactile stimulation), vestibular stimulation (experience of movement), quiet retreat (to prevent over-stimulation), and cognitive stimulation (acting, memory).
- f. compacted engineered woodchip with wear mats as safety surfacing.

**District Playground** (e.g. large playground located in District Park or by Community Centre, upgrade of Saturn Playgrounds)

- a. access to play equipment - at a minimum, **partial ramp access** to a play structure that leads to a play opportunity and quality and variety of play experiences available by ramp
- b. number of additional play opportunities available at ground level or by ramp / transfer stations and the quality, variety and uniqueness of those play experiences (Annex H)
- c. inclusive components and some level of independent play by users with disabilities (not only play panels), mutual and inclusive play between all users is encouraged, including play equipment requiring 2 or more persons to play together
- d. desirable component: *list any desirable components specific to the project*
- e. consideration of physical and sensory disabilities such as mobility, hearing (auditory stimulation), low or no vision (colour contrast), reaching and /or dexterity disabilities (fine motor skills development and textures for tactile stimulation), vestibular stimulation (experience of movement), quiet retreat (to prevent over-stimulation), and cognitive stimulation (acting, memory).
- f. artificial safety surfacing (such as rubber) covers the whole area