Bill No. 182 2015 By-law No. Z.-1-15_____

A by-law to amend By-law No. Z.-1 to rezone an area of land located at 1070, 1072, 1080 & 1088 Adelaide Street North and 621-623 Huron Street.

WHEREAS **GSP Group Inc.** has applied to rezone an area of land located at 1070, 1072, 1080 & 1088 Adelaide Street North and 621-623 Huron Street, as shown on the map <u>attached</u> to this by-law, as set out below;

AND WHEREAS this rezoning conforms to the Official Plan;

THEREFORE the Municipal Council of The Corporation of the City of London enacts as follows:

- 1. Schedule "A" to By-law No. Z.-1 is amended by changing the zoning applicable to lands located at 1070, 1072, 1080 & 1088 Adelaide Street North and 621-623 Huron Street, as shown on the <u>attached</u> map compromising part of Key Map No. A103, **from** a Community Shopping Area (CSA2) Zone **to** a Community Shopping Area Special Provision (CSA2(_)) Zone.
- 2. Section Number 22.4 of the Community Shopping Area (CSA2) Zone is amended by adding the following Special Provision:
 - CSA2(_) 1070, 1072, 1080 & 1088 Adelaide Street North and 621-623 Huron Street
 - a) Additional Permitted Use
 - i) Pharmacy
 - b) Regulations

i) East Interior Side Yard Setback 6.2m (20.4 ft.) (minimum)

ii) West Interior Side Yard Setback 0.1m (0.4 ft.) (minimum)

i) Parking Area Setback 0m (0 ft.) (minimum)

- 3. The inclusion in this By-law of imperial measure along with metric measure is for the purpose of convenience only and the metric measure governs in case of any discrepancy between the two measures.
- 4. This By-law shall come into force and be deemed to come into force in accordance with Section 34 of the *Planning Act*, *R.S.O. 1990, c. P13*, either upon the date of the passage of this by-law or as otherwise provided by the said section.

PASSED in Open Council on April 28, 2015.

Matt Brown Mayor

Catharine Saunders City Clerk

First Reading - April 28, 2015 Second Reading - April 28, 2015 Third Reading - April 28, 2015

AMENDMENT TO SCHEDULE "A" (BY-LAW NO. Z.-1)

